



APPROVED

By the International Union of the Public Organisations "Global Taekwondo Federation" conference

September 5, 2021

Chairman of the Conference Kadyrov A.

Secretary of the Conference Khalilova L.

Additions accepted by the International Union of the Public Organisations "Global Taekwondo Federation" conference

July 26, 2023

Chairman of the Conference Khalilova L.

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GLOBAL TAEKWON-DO FEDERATION GTF

TOURNAMENT RULES

PART 1 - GENERAL

ARTICLE 1: PURPOSE

The purpose of these rules is to raise the level in GTF Taekwon-Do by putting down in writing all aspects and to provide that all competitors have the opportunity to show their best through friendly competition with one another.

ARTICLE 2: APPLICATION

The rules are to be applied at all international and national GTF Taekwon-Do competitions for all degree and gup holders. The rules apply to both male and female, except where otherwise stated.

ARTICLE 3: OFFICIAL REPRESENTATIVES

*The juries, the referees and other judges will be selected from certified umpires in the Global Taekwon-Do Federation GTF.
A designated area shall be provided where all referee and judges preside for the entirety of the Competition.*

ARTICLE 4: DUTIES

- a) *The jury will normally consist of 1 senior umpire, who is seated at the honorary place and who will have the overall control and supervision of the competition area.*
- b) *For sparring, the referee will be in the ring to conduct and maintain control of the bouts.*
- c) *In pattern matches the 5 judges are placed on a line facing the competition area. In sparring the judges are placed in the Four Corners of the ring (cfr. art 9). They give points according to their own judgment.*
- d) *The timekeepers are placed at the ringside, and will control and signal start/stop of the bouts and the continuation of each match.*
- e) *The keeper of the draws is placed at the ringside and is to fill in the match forms.*

ARTICLE 5: COMPETITORS

The competitors compete in divisions according to these rules, but all adult competitors must have 1st, 2nd, 3rd, or 4th degree. Also 5th and 6th degree are permitted to form a division if three or more competitors of this rank are competing and there are at least three Masters available to judge this category. Junior (15-17 y.o.) and Cadets (12-14 y.o.) competitors must have 2nd gup and above, Cadets competitors 10-11 y.o. must have 4th gup and above. The competitors must have a valid GTF Certificate/Identification Card present upon registration for the GTF World Championships & International competitions. All competitors are required to bring their Dan/Gup Identification Card at the GTF Events mentioned above.

The Host Country will provide Identification Badges: Name of Competitor, Photo of Competitor, Competitor's Rank, Competitor's Date of Birth and Age and Competitor's Country.

The Identification Badge must be worn throughout the entire competition. Center Referee will collect all of the ID Badges from Competitor's upon entering their assigned competition area ring. Badges will be returned to Competitor at the completion of their competition.

Participation certificate will be issued to each competitor.

ARTICLE 6: DRESS

Official Representatives Dress according to GTF Umpire Rules. Dark blue official suit with GTF patch on left side over heart, white shirt, dark blue tie and white soft sport shoes.

- a) *The competitors have to wear "Dobok" with badges recognized by GTF and in addition a belt showing the competitors degree/gup. Every competitor is given a number. This has to be attached to his/her back and worn throughout the length of the competition. All competitors must wear Official GTF Dobok.*

Official GTF Dobok.

Front of Dobok: GTF Patch on left side over the heart, The Three Globe Patch is on left arm (biceps area).

Back of Dobok: capital letters spelling TAEKWON-DO, underneath capital letters spelling: GTF. For TEAM COMPETITORS: Name of Country on BACK OF DOBOK, under GTF.

PANTS: Three-Globe Patch on left leg lateral lower-thigh, slightly above left knee.

b) When not competing, the competitors can wear ordinary sport equipment such as track shoes, training suit etc. At the opening and closing ceremonies the competitors shall wear Dobok. No Tee shirt with dobok bottoms and wearing belt. This is not permitted.

c) Drinking of alcohol or smoking while wearing the Dobok is prohibited.

ARTICLE 7: SAFETY EQUIPMENT AND PROTECTIVE WEAR

Sparring: the competitors must wear approved safety equipment on their head, hands and feet, mouth-guard, shin guards, breast protectors for female competitors (12 years old and above) and groin-cup for male competitors. The athletic supporter or groin-protector must be worn inside the dobok pants. Outside is not allowed. Gloves for Hands must cover fingers and partial thumb, but with open palm. No boxing gloves allowed. All of competitors must have two sets of safety equipment: red and blue color.

The competitors can, if they wish, use the following:

Foam Gear is permitted:

Arm guards and groin protectors for female competitors.

All of the Sparring equipment must be Certified and approved. They must consist of elastic material with sponge or (vinyl) rubber padding, without metal, bone, hard plastic or other hard materials, including zippers, laces or buttons/press studs.

The use of other protective equipment is not allowed.

Every competitor with injuries demanding bandaging must prove his/her need to the judges and get their approval. Pins or other kinds of hard material must not be used and the bandages must not give extra support/protection in a way that the competitor achieves any advantages over his opponent.

It is prohibited to wear jewelry, watches and things like that. The hair must be kept in place by soft elastic objects. Toenails and fingernails must be cut.

ARTICLE 8: MEDICAL PREPAREDNESS

A Doctor and/or qualified First Aid Personnel must be present at all tournaments. In

the case of injuries the doctor's first aid personnel's recommendation is to be followed concerning the injured's capability to continue the match.

ARTICLE 9: SQUARE

a) The square will cover an area of 8 by 8 meters. The area has to be covered with approved mats. These must extend 1 meter outside the ring.

b) The jury table will be placed at least 2 meters from the ring.

c) The referee's position is marked with a white cross, directly opposite the middle of the jury table, and 1 meter back from the center of the ring.

The corner judges shall be seated 1 meter from each corner of the ring. They are numbered 1-4 from the corner nearest the jury table's left side and clockwise round the ring. The competitors' positions are marked with a red and a blue cross, 1 meter on each side of the center of the ring. The left one shall be blue and the right red, seen from the jury table.

e) The coaches' positions are marked with a red mark (right) and a blue mark (left), at least 1 meters from the ring.

See enclosure for the arrangement of the ring (the competition area).

ARTICLE 10: AWARDS

INDIVIDUAL

Best in competition award. 8 gold - only 1st place in each class

*Pattern: 38 gold/38 silver/38 bronze
1./2./3. place in each class*

*Sparring: 140 gold/140 silver/14 bronze
1./2./3. place in each class/group/weight-class*

Breaking: 8 gold - only 1. Place in each class/event

Special technique: 8 gold-only 1. Place in each class/event

Gold counts 3 points

Silver counts 2 points

Bronze counts 1 point

Only points achieved in individual event count for Overall Winners.

TEAM

Overall Champions: 2 trophies - only 1st Place in each class

*Pattern: 40-gold/40 silver/40 bronze
1./2./3. place in each class*

*Couple Patterns: 6 gold/6 silver/6 bronze
1./2./3. place in each class*

*Sparring: 40 gold/40 silver/40 bronze
1./2./3. place in each class*

*Tag-team sparring: 24 gold/24 silver/24 bronze
1./2./3. place in each class*

*Breaking: 8 gold
Only 1st place in each class*

*Special technique: 8 gold
Only 1st place in each class*

*Gold counts for 3 points
Silver counts for 2 points
Bronze counts for 1 point*

OVERALL TEAM (COUNTRIES) COMPETITION.

The total score from the individual and the team events counts, except for Overall Winner. With regard to the teams there is just one score, i.e. not multiplied by 6. For instance the winning team in patterns get 3 points in addition to the rest of the points, and not 18 points. In the case of a draw in the team competition, when all events are included, the winner is the team with the best result in patterns.

At the organizer's discretion medals to the team coaches can be awarded.

Junior and Cadets Rank Medals will be different than World Championship Medals.

ARTICLE 11: OFFICIAL TERMINOLOGY

a) ChaRyot: attention

b) Kyongye: bow

c) Jun Bi: ready

d) ShiJak: start

e) Hyechjo: stop/separate

- j) Gaesok: continue
- g) Goman: stop/end
- h) Ju Ui: warning
- i) Gam Jum: minus point
- j) Sil Kyuk: disqualification
- k) Hong Sung: red winner
- l) Chong Sung: blue winner

ARTICLE 12: DIVISIONS OF COMPETITION

The competition is divided in team match and individual match. The competition is selected by age and Dan/Gup/Weight ranking system.

Note: Cadets competitors will be divided in two groups for boys and girls; namely 10-11 (4th gup and above) and 12-13-14 years old (2nd gup and above). Junior competitors will be 15-16-17 years old (2nd gup and above).

INDIVIDUAL

Cadets Division: 10-11 Years of age

Cadets Division: 12-14 Years of age

Junior Division: 15-17 Years of age

Adult Division: 18-37 Years of Age

Senior Division: 38-49 Years of age

Veterans Division: 50 years of age and up

Patterns are divided by Degree/gup

Continuous Sparring and Point-stop Sparring are divided by Weight-groups:

Breaking: Male/Female (Must be 18 years old and over)

Special Technique: Juniors Male/Female, Adults, Seniors, Veterans Male/Female

In breaking, each competitor can take part only in one technique (hand or foot). In special technique each competitor can take part only in one event. This means that each competitor can take part in 1 breaking and 1 special technique events.

TEAM

The team competitions are divided into: Cadets (Boys/Girls), Junior (Male/Female) and Adults (Male & Female)

The competitors are not divided into gup/dan or weight groups. Each team can take part in any of events: patterns, sparring, breaking (adults only) and special techniques (adults and junior only). Team composition (competitors) can be different for each event.

Note: Cadets Teams consist of Two Teams: Two Cadets Female Teams and Two Cadets Male Teams. Team 1-ages 10&11, Team 2-ages 12, 13, 14. Junior Teams Ages will be 15, 16 & 17 years old. Cadets and Junior teams are allowed to compete during the event in the World Championships, incl. European Championships or any GTF sanctioned World Event.

All Cadets and Junior Medals, Awards and/or Trophies must indicate that the competitor is a Junior World Champion or Junior European Champion. It must state on the medal that the competitor is a JUNIOR Black Belt.

International and World Competitions will be allowed to have Cadets and Junior Teams, but only 1 team in each division from country.

ARTICLE 13 COMPOSITION OF TEAM

Each male/boys team consists of 6 competitors (1 for substitute) for team patterns and sparring events, 5 competitors for team breaking and special technique events, 3 competitors for tag-team events. Each female/girls team consists of 4 competitors (1 for substitute) for team patterns and sparring events, 3 competitors for team breaking and special technique events, 3 competitors for tag-team events. The team can freely choose which of the competitors they want to use in each of the events. For instance any of the competitors in free sparring can be a different person than in patterns, breaking, special technique.

At no time can another team member be added.

There can be no combination of Teams, defeated or otherwise, if a country has not enough members to submit a team, then that country will not compete at the event.

ARTICLE 14: ORDER OF MATCHES

Patterns, continuous sparring, point-stop sparring, breaking, special technique and free special technique. The senior judge, together with the organizer may decide to alter this order if practical considerations indicate. This must be announced at the beginning of the tournament.

ARTICLE 15: WEIGHING

a) Weighing of the competitors shall not take place earlier than 24 hours and not later

than 1 hour before the competition.

b) The weighing must not be carried out on a spring scale weight.

c) The judges called up shall ensure that the weighing is carried out according to the rules.

d) At the weighing the competitors weight must be within the limits according to the weight class, in which he/she is registered.

e) Competitors who do not have the right weight will be granted 15 minutes to achieve sufficient weight. If they still do not satisfy the requirements of their weight class, they will be judged according to art. 32 f (disqualified from sparring matches).

ARTICLE 16: DRAW

a) The draw shall be carried out in public.

b) When the draw is finished the number of competitors is complete and the registration is consequently finished.

c) In instances where there are only 3 competitors the following example shall be followed:

3- participants: A,B,C - first a buy will be determined by random draw for one player, in this case C wins the buy.

A vs. B= A is winner

C vs. A= C is winner - in this case first place is C, second is A, third is B.

However, in the second match if A wins against C then A is First place and C and B must play for second and third.

ARTICLE 17: ANNOUNCING

a) It shall be announced in which ring the different events are taking place, and it is each competitor's team's responsibility to keep so close to the ring that they are ready for participation without delay when they are called upon.

b) When individual team number, name and country are announced, one has to go the side of the ring with the necessary equipment. If not in place at once, one is called upon for a second time.

c) After 2 minutes number, name and country are announced twice. If the individual competitor/team still is not present, they will be disqualified.

d) Two persons are always announced together. One competitor will be marked red and the other competitor marked blue: red & blue safety equipment must be used according to the color of the corner.

ARTICLE 18: COACHES

a) *In sparring there must be 1 coach at the ringside (cfr.art.9). They cannot interfere with the match by action or words, and they cannot give any advice to or encourage the competitor. They cannot address the competition's official representatives, but have to treat protests according to the procedures stated in these rules. A coach, who does not follow these rules, will be disqualified as a coach.*

b) *The coach can withdraw the competitor from the match. In that case, the coach throws a towel into the ring.*

PART II-PATTERNS

ARTICLE 19: GROUPS

The individual matches are divided into:

Patterns: Cadets 10-11 y.o. Boys/Girls:

Division 1 for 4-3 gup

Division 2 for 2-1 gup

Division 3 for I Dan

Patterns: Cadets 12-14 y.o. Boys/Girls:

Division 1 for 2-1 gup

Division 2 for I Dan

Division 3 for II Dan

Patterns: Juniors 15-17 y.o. Male/Female:

Division 1 for 2-1 gup

Division 2 for I Dan

Division 3 for II Dan

Division 4 for III Dan

Patterns: Adults. Male/Female

Division 1 for I Dan

Division 2 for II Dan

Division 3 for III Dan

Division 4 for IV Dan

Division 5 for V and VI Dan

Patterns: Senior and Veteran. Male/Female

Division 1 for I-III Dan

Division 2 for IV Dan and above

All Patterns will be judged with FLAGS only.

ARTICLE 20: ELIMINATION -INDIVIDUAL

The Flag System will be used for elimination and for the finals. During the elimination each competitor must perform one pattern, designated by the senior referee. In finals competitors must perform two patterns: one optional and one designated. Optional pattern should not be higher than the rank of the competitor. For example, competitor with 1st degree cannot perform 2nd degree pattern.

ARTICLE 21: PERFORMANCE AND POINTS-INDIVIDUAL

a) The referee who is placed in the middle will give command to the competitors.

Each competitor must perform one designated pattern. The judges will choose the pattern as follows:

For 4th and 3rd gup: Dhan-Gun, Joong-Gun and Toi-Gye

For 2nd and 1st gup: Hwa-Rang and Choong-Moo

For 1st Dan: Kwang-Gae, Po-Eun, Ge-Baek, and Jee-Goo

For 2nd Dan: Eui-Am, Choong-Jang, Jook-Am, and Ko-Dang

For 3rd Dan: Sam-Il, Yoo-Sin, Choi-Yong, and Pyung-Hwa

For 4th Dan: Yon Gae, Ul-Ji, Moon-Moo, and Sun-Duk

For 5th and 6th Dan: So-san, Se-Jong and Tong-Il

b) Each of 5 referees should make his/her own decision according to the next criterions:

- Diagram
- Sequence of movements
- Technical component of each movement
- Levels (high/middle/low section)
- Rhythm
- Concentration

ARTICLE 22: ELIMINATION - TEAM

The Flag System will be used for elimination and for the finals.

The teams will compete, 1 to 1. A draw will decide which team goes first. The first team will perform both patterns and then the second team will do likewise. The judges will make their decision by the flag system.

ARTICLE 23: PERFORMANCE AND POINTS - TEAM

a) Each team (5 persons) must perform simultaneously one optional and one designated pattern. The optional pattern performs first. The designated pattern may be any pattern up to the 1st degree, but not higher than the lowest degree/gup of any team members. And the optional pattern also may be any pattern up to the level of the lowest degree/gup member in that team. As an example, if the lowest degree in a team is first degree then that team shall be limited to pattern up to first degree requirements. However, if a team consists of players with the lowest member being fourth degree then that team is permitted to perform optional patterns up to the fourth degree requirement and so forth. Both team captains must inform the judges what is their optional pattern before the start. The optional pattern cannot be the same as the designated pattern. The judges cannot choose any of these patterns as designated patterns as both teams must perform the same designated pattern.

b) They can line up in any formation they want to and the members of the team can perform the movements individually or together according to their own wishes, but there must be teamwork for example: one member may not perform moves of the pattern on his own without the others following in unison.

c) The team captain will give command to the team (start, bowing and any formation).

d) Each of 5 referees should make his/her own decision according to the next criteria:

- Synchronicity
- Diagram
- Sequence of movements
- Technical component of each movement
- Levels (high/middle/low section)
- Rhythm
- Concentration
- Complexity

ARTICLE 23a. COUPLES PATTERN

Two Couples from Each Country

Age Requirements: Cadets 12-14 y.o., Juniors 15-17 y.o., Adults 18 years old and up

One male and one female competitor will perform couple Patterns. Any recognized GTF pattern maybe preformed under individual competition format. Emphasis should be on creative choreography and teamwork while leaving a recognizable pattern in place. All GTF Patterns must not be modified or changed and should be executed in its original format. Couples perform only one optional pattern that cannot be higher than the lowest rank (degree/gup) of a couple member.

ARTICLE 24: OFFICIALS

1 jury, 5 judges, 1 recorder

PART III –SPARRING

ARTICLE 25: DIVISIONS

INDVIIDUAL.

Continuous and point-stop sparring

Weight groups:

Sparring: Cadets 10-11 y.o. Boys/Girls:

Division 1 up to 26 kg

Division 2 26-30 kg

Division 3 30-34 kg

Division 4 34-38 kg

Division 5 38-43 kg

Division 6 43-48 kg

Division 7 48-53 kg

Division 8 53 kg and above

Sparring: Cadets 12-14 y.o. Boys/Girls:

Division 1 up to 35 kg

Division 2 35-40 kg

Division 3 40-45 kg

Division 4 45-50 kg

Division 5 50-55 kg

Division 6 55-60 kg

Division 7 60-65 kg

Division 8 65 kg and above

Sparring: Juniors 15-17 y.o. Male:

Division 1 up to 46 kg

Division 2 46-52 kg

Division 3 52-58 kg

Division 4 58-64 kg

Division 5 64-70 kg

Division 6 70-76 kg

Division 7 76 kg and above

Sparring: Juniors 15-17 y.o. Female:

Division 1 up to 40 kg

Division 2 40-46 kg

Division 3 46-52 kg

Division 4 52-58 kg

Division 5 58-64 kg

Division 6 64-70 kg

Division 7 70 kg and above

Sparring: Adults. Male:

Division 1 up to 58 kg

Division 2 58-64 kg

Division 3 64-70 kg

Division 4 70-76 kg

Division 5 76-82 kg

Division 6 82 kg and above

Sparring: Adults. Female:

Division 1 up to 52 kg

Division 2 52-58 kg

Division 3 58-64 kg

Division 4 64-70 kg

Division 5 70-76 kg

Division 6 76 kg and above

Sparring: Senior and Veteran. Male:

Division 1 up to 70 kg

Division 2 70-82 kg

Division 3 82 kg and above

Sparring: Senior and Veteran. Female:

Division 1 up to 64 kg

Division 2 64-76 kg

Division 3 76 kg and above

TEAM

Cadets Boys/Girls, Junior Male and female, Adult Male and Female regardless of weight.

ARTICLE 26: DURATION OF BOUTS - TIMEKEEPING

- a) The bout length is normally 1 and a half minute for cadets and 2 minutes for junior and adults individual as well as team competitions. Finals in individual competitions consist of 2 bouts, with a half-time break between the bouts.*
- b) By a draw in the Individual competitions in continuous sparring, there will be another bout for 1 minute after a break for 30 seconds. In the event that this also results in a draw then there will be a "sudden death" play off (first point scored wins).*
- c) By a draw in the Individual competitions in point-stop sparring, there will be a "sudden death" play off (first point scored wins).*
- d) On the first 'SI JAK' command from the referee the timekeeper starts the clock, and it continues until full time unless the referee orders "stop time" by showing this by sign. On completion of the allocated time, the timekeeper will sound a bell/horn etc in order to warn the referee that due time has been reached. But the bout only ends on the final command "goman" by the referee.*
- e) In continuous sparring team competitions the results are registered as they stand at full time. Victory counts 2 points, and a draw 1 point to each team.*

ARTICLE 27: TARGET AREA

- a) The part of the head that covers the area from the forehead to the collarbone, and between the ears.*
- b) The upper part of the body vertically from the throat to the navel, and from a line, drawn on each side, from the arm pits down to the waist (ie. The whole front except the back).*
- c) It is not allowed to hit the neck, on top of the head, the back of the head, the throat, under the belt and in the back.*

ARTICLE 28: POINT AWARDS

- a) One point will be awarded for:
Hand technique direct to middle or high section.
Any jumping hand technique will be awarded One point ONLY
Hand Techniques: to be used: (1) front punch, (2) back strike (No spinning back strikes allowed, no hooks or upward punches allowed).*

b) *Two points will be awarded for:*

Foot technique direct to mid section.

c) *Three points will be awarded for:*

Foot technique direct to high section.

Jumping/flying foot technique directs to mid- section.

Turning foot technique directs to mid- section.

d) *Four points will be awarded for:*

Jumping/flying technique directed to high-section.

Turning foot technique directs to high-section.

Jumping/flying and turning foot technique directs to mid- section.

e) *Five points will be awarded for:*

Jumping/flying and turning foot technique directs to high- section.

ARTICLE 29: SCORING PROCEDURE

Points will be given only for correctly delivered techniques, which are within 1 cm of the section under the following conditions:

a) *Proper distance*

b) *Correct posture*

c) *Appropriate attacking tool to the legal target area.*

d) *Forceful delivery*

ARTICLE 30: WARNING

a) *Continuous sparring:*

1 minus point will be deducted at the third warning for the following offenses:

Attack to an illegal target.

Stepping out of the ring (both feet)

Fall (i.e. touching the floor with any other part of the body than the feet).

Excessive contact.

Holding.

Pushing.

Attack with illegal technique.

Avoiding sparring.

Fake acting.

Uncontrolled swinging of arms

Minus points are registered both for a combination of 3 different faults and 3 equal Faults.

b) *Point-stop sparring*

1 minus point will be deducted at each occasion for the following offenses:

Attack to an illegal target.

Stepping out of the ring (both feet)

Fall (i.e. touching the floor with any other part of the body than the feet).

Excessive contact.

Holding.

Pushing.

Attack with illegal technique.

Avoiding sparring.

Fake acting.

Uncontrolled swinging of arms

ARTICLE 31: FOULS

1 point will be deducted for the following offenses:

Bad behavior by the competitor or the coach.

Heavy contact

Attacking a fallen opponent

Purposely attacking after the referee's stop command.

Any kind of injuring an opponent (cfr. Art33)

If a competitor has been issued 3 minus points it must be instant disqualification. No discussion or debate. We cannot overturn a referee's decision in this matter.

ARTICLE 32: DISQUALIFICATION

COMPETITOR'S

a. Ignoring and/or arguing with instructions given by the referee.

b. Attack causing an injury on the opponent and inability to continue the match (Cfr. Art 33).

c. Committing 3 fouls.

d. Repeated 1-point away offenses. (Possession of two fouls).

e. Not the right weight according to the rules (cfr. Art 15e).

f. Not having the right equipment within 1 minute after the referee's call for the start of the match (cfr. art 34 pt 2.c).

Suspected of being under the influence of alcohol or drugs. Will be determined by the on-site qualified Medical Physician and/or medical personnel

Zero Tolerance Policy: Excessive Contact:

causing redness or bruising

drawing blood

Article 33: must be considered when making a decision for disqualification

CENTER REFEREE'S AND UMPIRES

Center Referee's will be replaced for not having control over the ring.

Example: Not calling obvious: warnings, fouls, uncontrolled and excessive contact and losing control of his/her respected ring. The Tournament Committee Chairman will determine this.

Umpires will be replaced for not giving full attention to the competitor's performance during sparring and pattern competition.

ARTICLE 33: INJURY

If a competitor gets an injury the referee shall judge as follows:

A) If the injured competitor is able to continue the match, the one responsible is to be judged by art.31 (minus point).

B) If the injured competitor is not able to continue the match, the one responsible is to be judged by art. 32 (disqualification).

C) If the injured competitor is not able to continue the match, and it is impossible to decide who caused the injury, the winner is his opponent.

1. Contact is penalized as mentioned above, but if the referee decides, after a discussion with the judges, that a competitor, steps forward and into the technique, which in other cases would have been, correct, the attacker will be awarded as if it was a well performed attack. If a competitor is unable to continue the match in a situation like this, the bout will be awarded to the attacker.

2. In all other cases of unintentional or intentional contact, after which a competitor is unable to continue the match, he/she will be awarded the bout.

ARTICLE 34: MATCH PROCEDURE AND REGULATIONS

INDIVIDUAL

1. *Lining up at the start and finish of the match. Referees' Umpires, Competitor's face the head table at their respected rings and bow at start and finish of each division.*

a) The competitors shall be standing on their marked places in the ring facing the chief umpire.

b) The referee must be at his/her marked place in the ring facing the senior judge.

c) The corner judges in continuous sparring will be seated on chairs, placed on their marked places outside the four corners in the square, all facing the square's center.

d) The mirror judge in point-stop sparring will be standing in front of a blue competitor facing right.

e) *The chief umpire shall be seated at a table facing the referee and competitors.*

2. *Course of events at start/stop of the match and after the end of the match.*

a) *On the referee's command 'CHARYOT', KYONG YE' the competitors shall bow to the chief umpire.*

b) *On the referee's command 'turn right-left', the competitors shall turn against each other, and on the command 'KYONG YE' bow to each other.*

c) *The referee must examine the competitors to ensure that they are wearing correct suit, safety equipment, and that they are not wearing watches, jewelry or any other objects that may cause injury to the opponent. If a competitor does not wear the prescribed equipment, he/she has maximum 1 minute to change, after which he/she will be judged by art. 32.e. (disqualification).*

d) *The referee starts the match with the command 'SI JAK', and the competitors go on sparring until the referee gives the command 'HYE CHJO'. Then the competitors stop sparring immediately, and stay where they are until the match is started again in continuous sparring or going back to start positions in point-stop sparring. The referee giving the command 'GAESOK' restarts the match.*

e) *At full time the timekeeper gives a distinct signal to notify the referee, but the match is ended only by the command 'GOMAN' given by the referee. The competitors then bow in reverse order as they did at the start of the match. Red on Right side, always.*

f) *Point-stop sparring. The referee will stop the bout with the command 'hye chyo' if any judge indicates a clean technique has been scored. The other judges must immediately issue a signal (Un sighted/ No score / Score).*

If any two from either the referee, mirror judge or umpire agree that a technique has been scored, an appropriate amount of points will be awarded by the referee. Two out of the three officials must agree on the points scored for it to be registered. The only exception to this rule will be the ability of the referee to override the two officials if he/she has definitely seen a score and the two officials are showing unsighted techniques.

These points will be displayed by the recorder on either blue or red score cards and these cards will be situated at the recorder's table for all to see. The red card will be on the right of the table and the blue card will be on the left hand side. (the left and right being determined by the score keeper as he/she sits at the table).

The officials should try to make their decisions as quickly as possible so that the bout continues at a reasonable pace. Any demerit points will be added onto the opponents score.

If a competitor gets 10 points advantage, then the bout will be stopped and awarded to that competitor.

3. Decision - announcement.

a) *Continuous sparring. The "winner" or "draw" shall be declared after the following system:*

4 judges for blue: blue winner

3 judges for blue/1 red or draw: blue winner

2 judges for blue/2 judge's draw: blue winner

2 judges for blue/1 red/1 draw: blue winner

2 judges for blue/2 red: draw

3 judges for draw/1 blue: draw

4 judges for draw: draw

***Vice-versa if red has the majority.*

b) *Point-stop sparring. The "winner" or "draw" shall be declared according to the final score. If one of the competitors gets 10-point advantage during the bout, he shall be declared winner immediately.*

c) *The referee places himself in the center between the two competitors, all facing the chiefs umpire. When the result is announced the referee declares one of the competitors as winner by raising one of his/her arms.*

TEAM

Continuous sparring:

The procedure pre to the matches is the same as in individual competitions, but the four judges will give the results. The winner gets 2 points. In the case of a divided decision the match will be declared a draw with both teams getting 1 point each.

a) *Before the first match, the referee makes a draw together with the team captains. The red team chooses head or tails, and the referee spins a coin. If the red wins, blue sends a competitor into the ring first, if the red loses red sends in a competitor. Thereafter, the teams take turns sending in the first competitor.*

b) *If the result after 5 matches is a draw, both teams send in the six'th competitor. The procedure will be as described under art. 34 "Individual". This extra match decides which team wins.*

Point-stop sparring (TAG-TEAM)

The bout time is 4 minutes. During the bout each team can change competitors unlimited times, but only during the stops of the match (when center referee gives the command 'HYE CHJO'). To change they must tag their gloves. Each of three team members must compete at least one time, otherwise team is disqualified. If any of the

teams changing their players not during the stop, it gets minus point warning. In case of a draw last team members on court will have a sudden-death playoff.

ARTICLE 35: OFFICIALS

*1 jury, 1 timekeeper/recorder, 1 referee, 4 corner judges for continuous sparring
1 jury, 1 timekeeper/recorder, 1 referee, 1 mirror judge, 1 Umpire (who will work the line between the table and the corner on the left hand side) for point-stop sparring*

PART IV POWER TEST

ARTICLE 36:

DIVISIONS

MALE:

- a) Ap-Joomuk Jirugi*
- c) Sonkal Daerigi (annuro or bakkuro daerigi)*
- d) Dollyo Chagi*
- e) Bandae Dollyo Chagi*
- f) Yopcha Jirugi*

FEMALE:

- a) Sonka[Daerigi (annuro or bakkuro daerigi)*
- b) Yopcha Jirugi*
- c) Dollyo chagi*

ARTICLE 37: PROCEDURE

INDIVIDUAL

- a) In each event the judges will decide a minimum number, e.g. 4 boards. Each board must be 30x 30 cm and 2.0 cm thick.*

Breaking: WOOD OR PLASTIC BOARDS ALLOWED.

- b) The Competitor will have only ONE attempt to measure, and ONE attempt to break, and must Kihap before breaking. On the judge's command the competitor adopts a ready stance, and attempts to break in one continuous motion when he/she gets the signal from the judge, ending back in ready stance. After the signal the competitor has 30 seconds to complete the performance.*

- c) The judges can reject a break if the following is not adhered to:*

Complete balance and correct posture throughout the technique.

Correct attacking tool used correctly. It is permitted to slide as long as one does not jump. One foot must be in direct contact with the ground throughout the performance.

d) When all competitors have made a try on the minimum number, the successful ones proceed to a higher number of boards, decided by the judges. Those who fail are out of the competition. The winner is the competitor who manages to break the highest number of boards in 1 try.

e) If it is a draw between 2 or more competitors, they will have 1 additional attempt to break the highest number of boards at which they failed. The winner is the one who manages to break the highest number of boards. If it is still a draw after the additional attempt, the said competitors will be weighed. The lighter competitor will be declared the winner.

f) Breaking Machine Holder will be used with the giveaway or collapsible bottom, (this will reduce injury from fixed type machine holder), and will give equal resistance to all competitors.

g) Judges must examine boards before and after each break.

h) Points: Each broken board counts as one point Each cracked board is 1/2 point

TEAM

The minimum number of boards is decided by the senior judge, for instance 3 boards in sidekick, after which the procedure as described above in pt. a, b, and c. is to be followed. Each broken board counts as one point Each cracked board is 1/2 point to the total team score.

ARTICLE 38: OFFICIALS

2 judges and 1 recorder

PART V-SPECIAL TECHNIQUE

ARTICLE 39:

DIVISIONS

MALE

*a) Twimyo Nopi AP Cha Busigi, starting level 260 cm.
The winner is the one who achieves the highest kick.*

b) *Twimyo Nomo Yop Cha Jirugi, starting length 300 cm.*

c) *The height of the hurdles is 70 cm.*

The board should be placed 70 cm. away off the hurdles in a height of 70 cm.

The judges can reject the jump if the competitor touches the hurdles

The winner is the one who achieves the longest jump.

d) *Twimyo Dollimio Yop Cha Jirugi, 360 degrees starting level 220 cm.*

The winner is the one who achieves the highest kick.

e) *Twimyo Do/Iyo Chagi, starting level 230 cm.*

The winner is the one who achieves the highest kick.

f) *Twimyo Badae Dollyo Chagi, starting level 230 cm.*

The winner is the one who achieves the highest kick.

g) *Nopi Yop Cha Jirugi, starting level is 140 cm.*

Competitor must jump above the hurdle and perform a kick at the same height.

FEMALE

a) *Twimyo Nopi AP Cha Busigi, starting level 215 cm.*

The winner is the one who achieves the highest kick.

b) *Twimyo Nomo Yop Cha Jirugi, starting length 210 cm.*

The height of the hurdles is 70 cm.

The board should be placed 70 cm away off the hurdles in a height of 70 cm.

The judges can reject the jump if the competitor touches the hurdles.

The winner is the one who achieves the longest jump.

c) *Twimyo Dollyo Chagi, starting level 205 cm.*

The winner is the one who achieves the highest kick.

d) *Nopi Yop Cha Jirugi, starting level is 120 cm. Competitor must jump above the hurdle and perform a kick at the same height.*

JUNIOR MALE

a) *Twimyo Nopi AP Cha Busigi, starting level 245 cm.*

The winner is the one who achieves the highest kick.

b) *Twimyo Nomo Yop Cha Jirugi, starting length 250 cm.*

c) *The height of the hurdles is 70 cm.*

The board should be placed 70 cm. away off the hurdles in a height of 70 cm.

The judges can reject the jump if the competitor touches the hurdles

The winner is the one who achieves the longest jump.

d) *Twimyo Dollimio Yop Cha Jirugi, 360 degrees starting level 205 cm.
The winner is the one who achieves the highest kick.*

e) *Twimyo Dollyo Chagi, starting level 220 cm.
The winner is the one who achieves the highest kick.*

f) *Twimyo Bandae Dollyo Chagi, starting level 205 cm.
The winner is the one who achieves the highest kick.*

g) *Nopi Yop Cha Jirugi, starting level is 125 cm.
Competitor must jump above the hurdle and perform
a kick at the same height.*

JUNIOR FEMALE

a) *Twimyo Nopi AP Cha Busigi, starting level 205 cm.
The winner is the one who achieves the highest kick.*

b) *Twimyo Nomo Yop Cha Jirugi, starting length 160 cm.
The height of the hurdles is 70 cm.
The board should be placed 70 cm away off the hurdles in a height of 70 cm.
The judges can reject the jump if the competitor touches the hurdles.
The winner is the one who achieves the longest jump.*

c) *Twimyo Dollyo Chagi, starting level 185 cm.
The winner is the one who achieves the highest kick.*

d) *Nopi Yop Cha Jirugi, starting level is 110 cm. Competitor must jump above the
hurdle and perform a kick at the same height.*

ARTICLE 40: PROCEDURE

INDIVIDUAL

a) *Special technique machine must be used in all high events. This is to give all
competitors equal resistance and height. 1 board is used in length events The senior
judge during the competition will determine the boards' dimensions.*

b) *The competitors get 2 attempts in each event to break the board. First one is
trial (without touching a board). Second one is valid attempt.*

c) *The judges can reject an attempt if the following is not achieved:*

Correct balance and posture throughout the technique.

Correct attacking tool.

Not knocking down one or more hurdles.

d) *When all competitors have made attempts on the minimum height/length, those with*

approved attempts proceed to greater heights/lengths decided by the judges. As they fail, the competitors are left out of the competition. The winner is the one who breaks a board on the greatest height/length.

e) If it is a draw between 2 or more competitors, these will have 3 additional attempts on the height/length on which they failed. The winner is the one who breaks a board on the lowest number of attempts. If no one manages to break the board, the winner is the one who manages to touch the board.

f) Mats shall be used in all events.

TEAM

A senior judge determines minimum height/length. The procedure described in pt. a, b, and c is to be followed. Each individual competitor must break the board before 2 points can be added to the team's total score. Touching a board will add 1 point to the team score.

Each competitor must perform one technique (5 for male and 3 for female teams in total). Nopi Yop Cha Jirugi is not used in team events.

ARTICLE 41: OFFICIALS

At least 2 judges must watch each attempt, 1 recorder.

ARTICLE 42: THE TOURNAMENT CHAIRMAN

The Tournament Committee Chairman's function is: (1) Administrative Umpire Duties, (2) Lead the Protest Committee, (3) Conduct and Chair the Referee and Team Leader Meeting (4) Assign Referees to each ring and rotate them as required, (5) Replace Referees and/or Umpires if necessary (see article 32), (6) Compile a written report about the tournament and submit this to GTF's Administration. (7) Meet with all Umpires and Referee's approximately one hour at the end of the competition to discuss and finalize the events of the Tournament/Championship. Umpire and Referee Participation Certificates will be issued at this time.

ARTICLE 43: PROTESTS

Any competitor, who wants to make protest against a decision, must do this through their officially appointed representative. This is the one stated in the entry forms, and he/she goes to the senior judge. No one has the authority to modify any results, only by the approval of the Tournament Committee Chairman, who must be summoned to determine and make the final decision and/or correction.

ARTICLE 44: DECISIONS

a) To make a decision the senior judge can call upon anyone to give evidence in the

actual case.

b) When he has made a decision the senior judge informs all the parties involved. This decision is final and cannot be appealed.

c) The senior judge makes his decisions according to the rules put down in this document and his decisions cannot be against these.

d) Team leaders/representatives or single persons who maintain protests against decisions made by the chief umpire can to his/her judgement cause the whole team or the person himself to be disqualified.

ARTICLE 45: COPIES OF RULES

One copy of these regulations has to be present at all tournaments, and must be available for all competitors and officials.

ARTICLE 46: PRESENTATIONS AND EXHIBITIONS

Head Table

The President, Grand Masters, Masters and Special Guests will be seated at an appropriate Head Table at all events.

The President will be provided an Assistant of his/her choice at all events.

Exhibitions:

A schedule and a timetable of events, exhibitions etc. will be posted and distributed to all that participate at the event Master's or Selected Black Belts will perform demonstrations after opening ceremonies.

Presentations:

Presentations will be given at the Opening Ceremonies.

